

# Advanced Login

Tuesday, September 27, 2016 9:07 PM

- We are going to enhance the login system, adding a remember functionality via permanent cookies
- This functionality is optional

## Remember Me?

- Remember users' login state even after opening/closing browser using a checkbox
- Create a branch (git checkout -b advanced-login)
  
- The Rails **session** remembers only during the browser session
- Need to create a persistent session via **cookies** method
  - o Vulnerable to session hijacking (stealing information)
    - Via packet sniffing cookies via unsecure connections => Resolve with HTTPS (Section 7.5)
    - Compromising a database => Store hash digest of the token
    - XSS => Rails MAGIC via escapes
    - Physical machine access => Token refresh on login/logout
- Code Changes
  - o Add remember\_digest to User model (rails generate migration add\_remember\_digest\_to\_users remember\_digest:string) - then rails db:migrate
  - o Using **urlsafe\_base64** from **SecureRandom** for token generation
  - o We'll need to add methods and attributes
    - **Method: New\_token**
    - **Attribute: remember\_token**
    - **Method: remember\_token**
  - o The use of **self**. Ensures that assignment sets the attribute
  
- With **user.remember** we can store the encrypted session information as a permanent cookie
  - o Use **cookies** method to store a **value** and an **expires** date
    - Time: cookies[:remember\_token] = { value: remember\_token, expires: 20.years.from\_now.utc }
    - Permanent: cookies.permanent[:remember\_token] = remember\_token
    - Store similar to that of **session** expect we can add a method of **.signed** to encrypt
    - **Cookies.signed** will decrypt to receive as well
  - o Tricks of checking
    - The Bcrypt will redefined to see if the digest is equal to the token via **is\_password?**
  - o The attr\_accessor :remember\_token is LOCAL and is not the same as the authenticated?(remember\_token)
  
- Logic fork for remembered
  - o If remembered - Use cookies.signed
  - o Otherwise, use find\_by(id: user\_id)
- Crazy Code\*\*\*
  - o if (user\_id = session[:user\_id])
  - o This is NOT a CHECK but an assignment
  - o "If session of user id exists (while setting user id to session of user id)..."
  
- Forgetting Users

- Need to a some methods: **user.forget**; opposite of **user.remember**
- **Bugs!**
  - Multiple user sessions; multiple logouts
  - Need to adjust `current_user` method to handle this
    - Add checks to see if the user is logged in prior to calling `logout`
    - Need to clear out the remember digest and have authenticated? Return false

## Update The GUI!

- Need to add a checkbox and a label to help set up the magic
- Add the necessary HTML and CSS
- The dig deeper we'll need to update the `params` hash for forms with the new values and handle those within the Session Helper method, **create**

## Remember Tests

- Tricky to test remember functions, but planning helps  
 In this context, `params[:session][:remember_me]` is either `'0'` or `'1'`, both of which are **true** in a boolean context, so the resulting expression is *always true*, and the application acts as if the checkbox is always checked. This is exactly the kind of error a test can catch.

From <[https://www.railstutorial.org/book/advanced\\_login](https://www.railstutorial.org/book/advanced_login)>

- We'll need to tie up our `test_helper.rb` and add a `log_in_as` method to check specific users
- And add an `ActionDispatch` off to integration to `login` as a specific user
- Cookies method does not work with symbols as keys 0 need to work with strings
  - `Cookies['remember_token']`
- Testing the branch
  - The relevant branch in the `current_user` method is not being tested right now.
  - Easy fix: Raise an exception in the untested block of code
    - Allows for a pass if not covered, otherwise, trips an error
  - It's hard to test persistent sessions
  - Test out `current_user` method; directly call out the method on testing

## Deploying

- Top: Switch heroku to maintenance mode via
  - Heroku maintenance: on/off
  - This will help with changes during maintenance, disabling the site